

2017 8U DCGL Rules

Delaware rain out number: 740-203-1459

League will follow OHSAA/NFHS official fast pitch softball rules with the following exceptions: (*Revision Date: April 3rd, 2017*)

- Rule 1. **Age Qualifications**
A. Age shall be as of January 1.
- Rule 2. **Playing Field**
A. Pitching and base path distances
Pitching 35 ft. Base path 60 ft.
B. Umpire is required: Shall not be a relative of a player. Umpire must be 12yr old or older. (Also applies to tournament)
- Rule 3. **Equipment**
A. Batting helmets with face guard and chin strap are mandatory.
B. Will use an 11" softball. (Yellow in color).
C. Home team will provide (1) new and (1) good used ball for each home game.
D. Shoes are required equipment. Shoe sole or heel projection other than the standard shoe plate are prohibited. Metal toe plates and metal cleats are prohibited.
- Rule 4. **Player Substitutions**
A. Teams may borrow up to (3) players.
B. No borrowed player will be permitted to play, if a full line up of roster players is present and able to play.
C. Must bat all available players, open substitutions will apply. If a player gets injured or has to leave the game for any reason while using continuous batting order, that player is then skipped in the batting order with no out taken. This player may also re-enter in a later inning.
- Rule 5. **Games**
A. Innings Official Game
5 3
- B. ***** *Runs per inning: The maximum amount of runs for the team that is ahead is 5 per inning. The maximum runs the losing team can score is their current deficit plus 5 runs. Any additional runs that score during the play after the 5th run scores will also be included.*
Example: score of 3-0, team that is down ties and now can go up by 5 runs, score is now 3-8.
Example: Score at the beginning of the inning was 0-0, the team that is up to bat has two girls on base, and 4 have already scored. In this situation 3 additional runs could potentially score, 2 for the girls on base, and one for the batter. The last runner to score is counted once the umpire rules the play dead, by the pitcher having the ball under control in the circle. In this case if all 3

runners score the score could be 3-10. If the play is ruled dead before the 6th runner can cross the plate the final score for that inning is 5-0.

- C. No new inning shall be started after 1.5 hours from the start of the game.
- D. No infield warm-up is permitted after the first inning.
- E. Play with (6) infielders and (4) outfielders.

Rule 6. **Official rosters**

- A. Official rosters must contain
 - 1. Team name, area, age division
 - 2. Coaches name, phone number
 - 3. Players name, DOB
- B. Players may only be on (1) DCL fast pitch roster.
- C. **Rosters must be turned into the league President at scheduling day. Any team who fails to turn in roster may be excluded from league tournament. Roster additions after scheduling must be league approved.** Rosters must be presented to the opposing coach at the 1st scheduled game with that team. Players may be added to a roster up to the 3rd game of the season by contacting the association representative.
- D. Final rosters must contain a minimum of (8) players and a maximum of (20).
- E. No boys are permitted to play in the DCL league games or tournaments.
- F. All ADA is a case by case and will be reviewed by league officials.

Rule 7. **Tournament**

- Tournament rules will be the same as league rules with the following exceptions.
- A. Trophies of at least (7) inches tall shall be provided to the 1st place team/coach and trophies at least (5) inches tall, not to exceed the height of the 1st place trophy, shall be presented to the 2nd place team/coach.
 - B. Tournament fees shall be determined by the hosting team and league representatives.
 - C. Host team area representative or designee is to be present at all tournament games.
 - D. In order to qualify for tournament play, a roster player must have participated in at least 50% of the DCL game schedule. Injury exceptions will be determined by the league representatives. Current season score books must be available upon request.
 - E. All protests are to refer to OHSAA and DCL rules and are to be resolved immediately. Home plate umpire's decision is final.
 - F. If a tournament game is called due to weather, it will need completed depending on the game time/ innings remaining.
 - G. For semi-finals and finals the time limit will be 2 hours.

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Rule 8. No game shall be declared a forfeit because of a lack of players. The opposing coach will loan players.

Rule 9. The offensive teams coach will pitch 6 pitches. A player's at bat cannot end on a foul ball. No base on balls is to be awarded. Umpire will not call balls and strikes.

Rule 10. (1) Player shall stay, with both feet, in an 8 ft. circle around the pitching plate until the ball is hit. Coach must pitch between the pitching plate and the front of the circle. **The pitching coach must start with both feet in the circle prior to each pitch. One foot must remain in the circle at release.** A batted ball hitting the coach shall be declared a foul ball.

Rule 11. Stealing is not allowed under any circumstances. *No Lead off until a batted ball is put into play.*

Rule 12. All fair-batted balls will be defined as an infield or outfield ball. When a ball is hit and stays in the infield, base runners may advance a maximum of one base. Infielders are encouraged to attempt a defensive play and outs can and will be recorded. The intent of this rule is to allow and encourage the defense to attempt the correct defensive play. When the ball is hit into the outfield runners may advance at will. **Once the ball enters the infield, the ball must be in control by any player within the baselines for the play to be called dead. Base runners may advance if they have already started an effort towards the next base. An attempt may be made to throw the runner out but no additional bases may be awarded beyond that play, regardless of the results of that play. An example would be an overthrow.**

Rule 13. A team fielding 10 players must have each player in the normal playing position. Maximum of (6) players may be considered infielders. The (4) outfielders must be in a normal playing position at the start of the play, *approximately 20ft* beyond the base paths. A team may field a minimum of 7 players w/no out taken for vacant position in batting line up.

Rule 14. Infield fly rule will not be used.